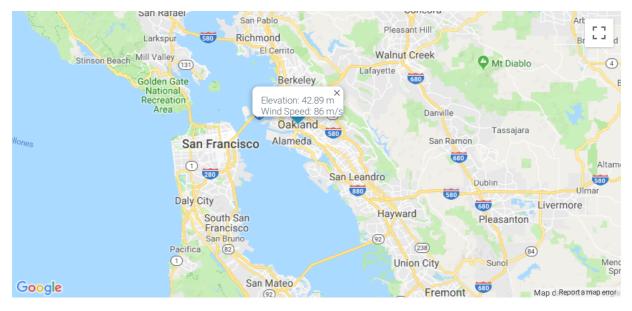
SKYCIV WIND LOAD CALCULATION REPORT

Code Selected:	ASCE7-16
Risk Category:	Risk Category I
Exposure:	В
Site Location:	Oakland, CA, USA
Site Wind Speed:	86
Site Elevation:	42.89
Ground Elevation Factor K _e :	1.00

WIND SPEED MAP

Inverse distance weighting (IDW) was used to interpolate the wind speed values between ASCE 7 wind contour with known values.

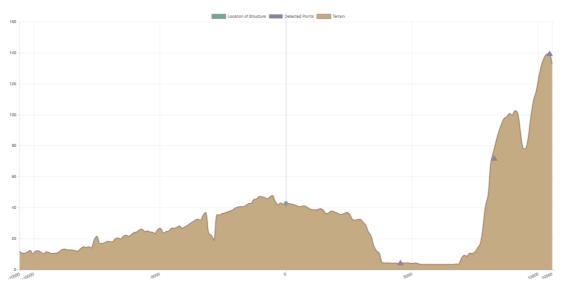




TOPOGRAPHY AND TERRAIN DATA

Parameter	Value		
K _{zt}	1		
slope	0.031		
Loc. of crest/peak	10454.24		
Elev. of crest/peak	139.17		
Loc. of foot	4540.73		
Elev. of foot	4.05		
н	135.12 -10454.24		
х			
Loc. of H/2	8257.76		
Lh	2196.48		
Terrain Detected	Flat		

The following topography factors have been calculated based on the wind direction coming from W.



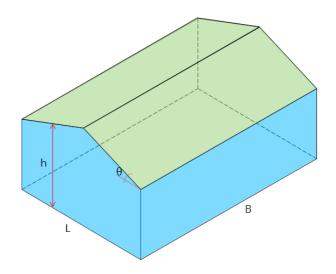
Terrain has been detected and classed as Flat.



Parameter	Value			
Structure Type	ASCE 7-16 - Buildings - Main Wind Force Resisting System			
Enclosure Classification	Enclosed Buildings			
Roof Profile	Gable			
Building Length	25			
Building Width	25			
Mean Roof Height	32			
Roof Pitch Angle	10 °			

Floor Level	Elevation 🛛	Delete	
2	1.5		

Figure of Structure



Gable Roof



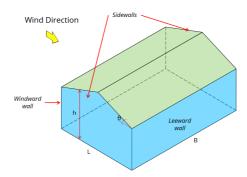
Wind Pressure Along L

Surface Level	Loval	Level Elevation ft	Design Pressure psf	
	Level		$p_{min} = qG(+C_p) - q_i(+GC_{pi})$	$p_{max} = qG(-C_p) - q_i(-GC_{pi})$
Windward Wall	2	1.5	4.18	8.29
Leeward Wall		All	-6.91	-2.8
Side Wall		All	-8.86	-4.74
Roof	Windward	Worst Case	-14.68	0.31
ROOT	Leeward	Worst Case	-8.86	-4.74

Wind Pressure Along B

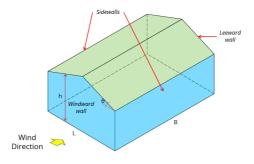
Surface L		Elevation ft	Design Pressure psf	
	Level	Level Elevation ft	$p_{min} = qG(-C_p) - q_i(+GC_{pi})$	$p_{max} = qG(+C_p) - q_i(-GC_{pi})$
Windward Wall	2	1.5	4.18	8.29
Leeward Wall	,	All	-6.91	-2.8
Side Wall	,	All	-8.86	-4.74
Roof Worst Case		0 to h/2	-13.31	0.31
	Worst Coop	h/2 to h	-4.74	0.31
	worst Case	h to 2h	-4.74	0.31
		> 2h	-4.74	0.31

Minimum design wind pressure for walls = 16 psf Minimum design wind pressure for roof = 8 psf



Elevation - Wind along L





Elevation - Wind along B

